

## Using tunnels and three party authentication to improve roaming security Damien LEROY UCLouvain - Belgium IP Networking Lab - http://inl.info.ucl.ac.be

BELNET Security Conference - April 30th, 2009

#### Content



Introduction to WiFi Roaming
 Remote authentication : risks for the visited network
 Security risks for the mobile user
 Solutions based on VPN

(V) ALAWN project

#### Content



Introduction to WiFi Roaming  $(\mathbf{I})$ Remote authentication : risks for the visited network (III) Security risks for the mobile user (IV) Solutions based on VPN (V) ALAWN project

### "WiFi Roaming"





### "WiFi Roaming"





#### "WiFi Roaming"



















#### Content



## Introduction to WiFi Roaming (II) Remote authentication : risks for the visited network (III) Security risks for the mobile user (IV) Solutions based on VPN (V) ALAWN project

## The Eduroam Project





M. Manulis, <u>D. Leroy</u>, F.K., O.B., JJ.Q. UCL Belgium, March 2009 Authenticated Wireless Roaming via Tunnels: Making Mobile Guests Feel at Home

#### Authentication within Eduroam RADIU

RADIU

Swedish

Authority

IEEE802.1X TTLS+PAP user: <u>Beck@SU.se</u>

Stockholms universitet

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Belgian

Authority

Internet

## Roaming with Eduroam

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## Roaming with Eduroam

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## Roaming with Eduroam













Score each mail based on :

 Content : "viagra", "diploma", "free videos", ...

 "Packaging": Large images, lots of receivers, ...

 Well known spam-sender (often attacked hosts) Based on shared databases



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# high score -> mark as spam

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Well known spam-sender (often attacked hosts) Based on shared databases

## high score -> mark as spam

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# How are these databases built up?

Based on previous "mass spam" activities
Based on IP addresses of senders
Open databases PYZER

PYZ®R D*Meque*s





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#### Access control based on IP



Some services (e.g., website) have their access control based on source IP.

- Digital libraries
- Intranet

The mobile user will have access to these services ! (more complex filtering could be added)



## Security risks for visited network

## Summary

	Open WiFi	Temp. cred.	Remote auth.
User authentication	$\mathbf{X}$		$\checkmark$
Administrative cost	$\checkmark$		$\checkmark$
Ease of use (for user)			$\checkmark$
Blacklisting based on IP	$\mathbf{X}$		
Access based on IP		$\mathbf{X}$	
Attack on the infrastruct.	$\mathbf{X}$	$\mathbf{X}$	

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#### Stealing credentials







## Sniffing





#### Fake Access Point




#### Fake Access Point





#### Fake Access Point





D. Leroy UCL Belgium, Apr 2009

#### Security risks for F and M



	Open WiFi	Temp. cred.	Remote auth.
User authentication			
Administrative cost for F	$\checkmark$	X	
Ease of use (for user)	$\checkmark$		
Blacklisting based on IP			
Access based on IP			
Attack on the infrastruct.	$\mathbf{X}$		
F malicious		X	
Fake access point		X	

#### Content



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D. Leroy UCL Belgium, Apr 2009





#### VPN, a solution for previous issues ?



### Yes because :

- The requests are sent with the IP address of the home network
- If M sends spam over the Internet, only his home network is blamed
- It protects the user from a malicious visited network

#### VPN, a solution for previous issues ?

# Yes but :

Only authentication between H and M :

- F does not authenticate / know M and H
- M does not always check H auth (F can do pharming)

#### On user's demand

- If M wants to meet some security goals
- F cannot force M to create VPN to H

#### VPN, a solution for previous issues ?



	Remote auth.	VPN
User authentication (by F)		$\mathbf{X}$
Administrative cost for F		
Ease of use (for user)		
Blacklisting based on IP		
Access based on IP		
Attack on the infrastruct.		
F malicious		
Fake access point		



#### Combining IEEE802.1X and VPN

## How?

- Firewall of F blocks everything
- User connects with his credentials for IEEE802.1X

 F opens the VPN port as destination port, only from this user, and to its home network (inferred from IEEE802.1X)





Using both IEEE802.1X and VPN to reach security goals is possible. But :
Need both infrastructures
Once the user is authenticated, how the tunnel is forced to H ?

Filtering based on IEEE8021.X decision ?

Two init phases can take some time (few seconds) to succeed

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#### The ALAWN project



## Some words about the project

- A Walloon Region project
- In collaboration with :
  - CRID (Research Centre on IT and Law FUNDP Namur)
  - Crypto Group UCL
  - IP Networking Lab UCL

#### The proposal - Step 1











#### Remote Auth. and Key Exchange (RAKE)

## Goals for the protocol

Authentication between M, H and F
Key exchange
(Negotiation of session parameters)





# Authentication (H



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# Authentication (H

- H must authenticate M as one of the registered mobile devices
- M must authenticate H as its home network



# Authentication (H

- H must authenticate M as one of the registered mobile devices
- M must authenticate H as its home network
- F must authenticate H as a roaming partner
- H must authenticate F as a roaming partner



# Authentication (H

- H must authenticate M as one of the registered mobile devices
- M must authenticate H as its home network
- F must authenticate H as a roaming partner
- H must authenticate F as a roaming partner
- F trusts H to correctly authenticate M
- M trusts H to correctly authenticate F



#### К<sub>М,Н</sub>; Кт Key H establishment Our Protection of communication between M, H and F K<sub>M,H</sub>; K<sub>T</sub> $\rightarrow$ K<sub>T</sub> (tunnel key) • End-to-end protection ► Км,н (end-to-end key)

#### What are the keys used for ?



# Kt, the key shared between H-F-M

 To infer the key used for "wireless" communication

 To negotiate connection parameters (when it stops, accounting, mobility, ...)





#### $\kappa_{\text{M,H}}$ , the key shared between H and M

 For fully-encrypting the communication between M and H

 To negotiate connection parameters that should not be known/modified by F, shared between H and M





## Additional constraints

# RTT should be as low as possible The mobile device should not do "hard computation"





#### The protocol in itself



# A full security model has be defined

Protocol has been proved

#### For the ones interested in details:

M. Manulis, D. Leroy, F. Koeune, O. Bonaventure and J.-J. Quisquater, **Authenticated Wireless Roaming via Tunnels: Making Mobile Guests Feel at Home**, *Proceedings of the ACM Symposium on Information, Computer and Communications Security (ASIACCS 2009), Sydney, Australia, March 2009* 





## Additional constraints, results

# RTT should be as low as possible The mobile device should not do "hard computation"



![](_page_68_Picture_0.jpeg)

#### Why using a tunnel?

![](_page_69_Picture_1.jpeg)

- Tunnel from F to H is not encrypted, it is only used to permit M to send packet to his home network
- Technical interests have been shown at the beginning of the presentation
- We showed with CRID that it also has legal advantages :

R. Robert, M. Manulis, F. De Villenfagne, D. Leroy, J. Jost, F. Koeune, C. Ker, J.-M. Dinant, Y. Poullet, O. Bonaventure, and J.-J. Quisquater, **WiFi Roaming: Legal Implications and Security Constraints**, *Int. J. of Law and Information Technology 2008 16: 205-241* 

#### **Technical choices**

![](_page_70_Picture_1.jpeg)

• The RAKE protocol : Extending IEEE802.1X (EAP) • The tunnel : Use a L2TP tunnel Encryption between H and M : Optional Using IPSec (ESP)

#### Extending 802.1X for RAKE

![](_page_71_Picture_1.jpeg)

 IEEE802.1X is now widely used
 It uses EAP (the Extensible Authentication Protocol) for authentication

• EAP can be easily extended


# How does IEEE802.1X work



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# We have implemented it

- In "Host AP" project (hostapd & wpa\_supplicant)
- An open-source implementation
- hostapd works with most Linux & BSD drivers
- wpa\_supplicant works with most Linux, BSD & Windows drivers



 In next months, we would like to test it in real situations

• With hostap :

- On laptop and mobile devices
- On access point (on OpenWRT OS)
- On basic Linux server

If you want to test the protocol in your network in a few months... please ask us

#### Tunnel between F and H





#### Tunnel between F and H





## Tunnel between F and H



# A L2TP tunnel

- The AP acts as layer 2 bridge
- Advantages:
  - Even the IP address is allocated by H
  - Do not have to rely on F technical config (e.g., IPv4/v6)
  - Less security risks for F
  - Transparent for M (the host and the user)

## On Expected Increase of Latencies

 For each request, a RTT "H-F" is added

- <u>City</u>: 30-60ms for residential hosts (3-4ms for well-connected hosts) [LP03]
- Country (USA): <150ms [LP03]</p>
- Intercontinental : <250ms for 90% residential [DHGS07]</p>

 ITU-T recommendations: <u>one-way</u> latency <400ms may be acceptable (e.g., VoIP)

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## Encryption between M and H

Kept optional (negotiated)
Using K<sub>M,H</sub> (only known by M and H)
Encryption method negotiated
more suitable : IPSec ESP in tunnel mode

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## Comparison with previous solutions

	Remote auth.	VPN	RAKE
User authentication (by F)		X	$\checkmark$
Administrative cost for F			$\checkmark$
Ease of use (for user)			$\checkmark$
Blacklisting based on IP		$\checkmark$	
Access based on IP			$\checkmark$
Attack on the infrastruct.		X	$\checkmark$
F malicious		$\checkmark$	$\checkmark$
Fake access point		$\checkmark$	$\checkmark$

#### Summary on our proposal



# Constraints

The tunnel increases the latency for some destinations

✓ The partnership has to be decided earlier

 Need (light) modifications of host, AP or the egress router, and authentication server.

#### Summary on our proposal



## Advantages

✓ If the user sends spam, the user's home network is blamed (and blacklisted), not the visited network

✓ Visited network does not care about the user activities

✓ Traffic can be encrypted

#### Summary on our proposal



## Advantages

✓ Tunnel is initiated (and forced) by F and H, not by the user

✓ H does verify F authentication (>< TTLS)</li>
✓ Same services as "at home"

# Questions ?

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